## **Rotational Dynamics**

Physics 1425 Lecture 19

# **Rotational Dynamics**

- Newton's First Law: a rotating body will continue to rotate at constant angular velocity as long as there is no torque acting on it.
- Picture a grindstone on a smooth axle.
- BUT the axle must be exactly at the center of gravity otherwise gravity will provide a torque, and the rotation will not be at constant velocity!



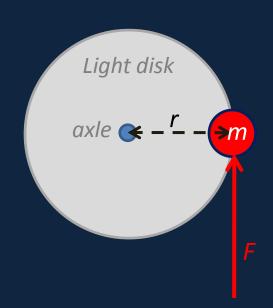
#### How is Angular Acceleration Related to Torque?

- Think about a tangential force F applied to a mass m attached to a light disk which can rotate about a fixed axis. (A radially directed force has zero torque, does nothing.)
- The relevant equations are:

$$F = ma$$
,  $a = r\alpha$ ,  $\tau = rF$ .

• Therefore F = ma becomes

$$\tau = mr^2\alpha$$



#### Newton's Second Law for Rotations

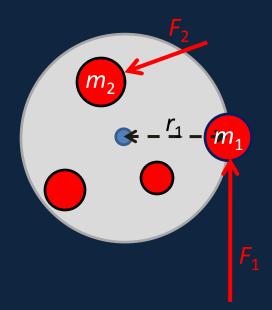
• For the special case of a mass m constrained by a light disk to circle around an axle, the angular acceleration  $\alpha$  is proportional to the torque  $\tau$  exactly as in the linear case the acceleration  $\alpha$  is proportional to the force F:

$$\tau = mr^2\alpha \longleftrightarrow F = ma$$

The angular equivalent of inertial mass m is the moment of inertia  $mr^2$ .

# More Complicated Rotating Bodies

- Suppose now a light disk has several different masses attached at different places, and various forces act on them. As before, radial components cause no rotation, we have a sum of torques.
- BUT the rigidity of the disk ensures that a force applied to one mass will cause a torque on the others!
- How do we handle that?



# Newton's Third Law for a Rigid Rotating Body

- If a rigid body is made up of many masses m<sub>i</sub> connected by rigid rods, the force exerted along the rod of  $m_i$  on  $m_i$  is equal in magnitude, opposite in direction and along the same line as that of  $m_i$  on  $m_i$ , therefore the internal torques come in equal and opposite pairs, and cannot contribute to the body's angular acceleration.
- It follows that the angular acceleration is generated by the sum of the external torques.

# Moment of Inertia of a Solid Body

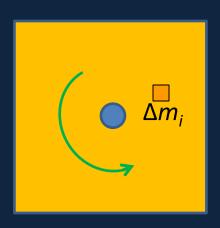
• Consider a flat square plate rotating about a perpendicular axis with angular acceleration  $\alpha$ . One small part of it,  $\Delta m_i$ , distance  $r_i$  from the axle, has equation of motion

$$\tau_i = \tau_i^{\text{ext}} + \tau_i^{\text{int}} = \Delta m_i r_i^2 \alpha$$

 Adding contributions from all parts of the wheel

$$\tau = \sum_{i} \tau_{i}^{\text{ext}} = \left(\sum_{i} \Delta m_{i} r_{i}^{2}\right) \alpha = I \alpha$$

I is the Moment of Inertia.



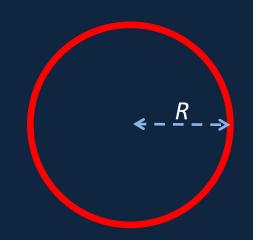
# Calculating Moments of Inertia

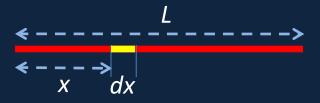
• A thin hoop of radius *R* (think a bicycle wheel) has all the mass distance *R* from a perpendicular axle through its center, so its moment of inertia is

$$I = \sum_{i} \Delta m_i r_i^2 = MR^2$$

A uniform rod of mass M, length
 L, has moment of inertia about
 one end ,

$$I = \int_{0}^{L} x^{2} (M / L) dx = \frac{1}{3} M L^{2}$$





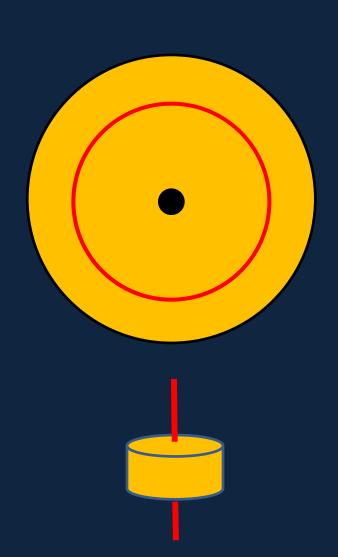
Mass of length dx of rod is (M/L)dx

# Disks and Cylinders

- A disk: mass M, radius R, is a sum of nested rings.
- The red ring, radius r and thickness dr, has area  $2\pi r dr$ , hence mass  $dm = M(2\pi r dr/\pi R^2)$ .
- Adding up rings to make a disk,

$$I = \int_{0}^{R} r^{2} dm = \int_{0}^{R} r^{2} \left( 2M / R^{2} \right) r dr = \frac{1}{2} MR^{2}$$

 A cylinder is just a stack of disks, so it's <u>also</u> ½MR<sup>2</sup> about the axle.



#### Parallel Axis Theorem

If we already know I<sub>CM</sub>
 about some line through
 the CM (we take it as the z axis), then I about a parallel
 line at a distance h is

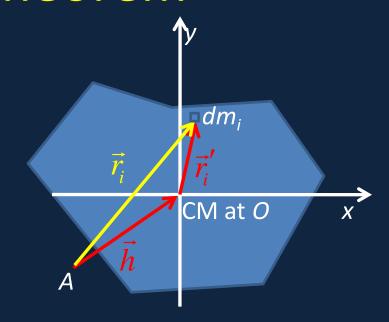
$$I = I_{CM} + Mh^2$$

Here's the proof:

$$I = \sum_{i} m_{i} \vec{r}_{i}^{2} = \sum_{i} m_{i} \left( \vec{r}_{i}' + \vec{h} \right)^{2}$$

$$= \sum_{i} m_{i} \vec{r}_{i}'^{2} + 2\vec{h} \cdot \sum_{i} m_{i} \vec{r}_{i}' + M\vec{h}^{2}$$

$$= I_{CM} + Mh^{2} \quad (Since \sum_{i} m_{i} \vec{r}_{i}' = 0.)$$



# Moment of inertia *I* about perpendicular axis through *A*

 We prove it for a 2D object—the proof in 3D is exactly the same, taking the line through the CM as the z-axis.

#### Clicker Question

We found the moment of inertia of a rod about a perpendicular line through one end was  $\frac{1}{3}ML^2$ . Use the parallel axis theorem to figure out what it is about a perpendicular line through the center of the rod.

$$A \frac{1}{3}ML^2$$

$$\mathsf{B} \quad \tfrac{7}{12} M L^2$$

$$C = \frac{1}{2}ML^2$$

$$D = \frac{1}{4}ML^2$$

$$\mathsf{E} \quad \frac{1}{12} M L^2$$

#### Clicker Answer

We found the moment of inertia of a rod about a perpendicular line through one end was  $\frac{1}{3}ML^2$ . Use the parallel axis theorem to figure out what it is about a perpendicular line through the center of the rod.

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D 
$$\frac{1}{4}ML^2$$

$$\mathsf{E} \quad \frac{1}{12} M L^2$$

The moment of inertia about the CM is less than about any other parallel axis—the mass is closer to the axle on average.

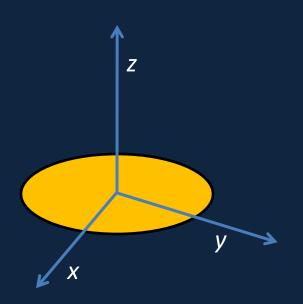
## Perpendicular Axis Theorem

• For a 2D object (a thin plate) the moment of inertia  $I_z$  about a perpendicular axis equals the sum of the moments of inertia about any two axes at right angles through the same point in the plane,

$$I_z = I_x + I_y$$

Proof:

$$I_z = \sum_i m_i r_i^2 = \sum_i m_i (x_i^2 + y_i^2) = I_x + I_y$$



#### Clicker Question

Given that the moment of inertia of a disk about its axle is  $\frac{1}{2}MR^2$ , use the perpendicular axis theorem to find the moment of inertia of a disk about a line through its center and in its plane.

 $A = \frac{1}{2}MR^2$ 

 $\mathbf{B} = \frac{1}{4}MR^2$ 

 $C MR^2$ 



#### Clicker Answer

Given that the moment of inertia of a disk about its axle is  $\frac{1}{2}MR^2$ , use the perpendicular axis theorem to find the moment of inertia of a disk about a line through its center and in its plane.

X

$$A \qquad \frac{1}{2}MR^2$$

B 
$$\frac{1}{4}MR^2$$

$$C MR^2$$

From symmetry, the moment of inertia  $I_x$  about the x-axis must be the same as  $I_y$ , and from the perpendicular axis theorem,

$$I_z = I_x + I_y.$$

# Rotational Kinetic Energy

- Imagine a rotating body as composed of many small masses  $m_i$  at distances  $r_i$  from the axis of rotation.
- The mass  $m_i$  has speed  $v = \omega r_i$ , so  $KE = \frac{1}{2}m_i r_i^2 \omega^2$ .
- The total KE of the rotating body (assuming the axis is at rest) is

$$K = \sum_{i} \left(\frac{1}{2} m_i r_i^2\right) \omega^2 = \frac{1}{2} I \omega^2$$